

Optimal Piecewise-based Mechanism for Collecting Bounded Numerical Data under Local Differential Privacy

Authors: [Ye Zheng](#), Sumita Mishra, Yidan Hu



LDP Mechanisms

- Randomization algorithm $\mathcal{M}: \mathcal{D} \rightarrow \tilde{\mathcal{D}}$
 - quantifiable privacy for data $x \in \mathcal{D}$

$$\forall x_1, x_2 \in \mathcal{D}, \forall y \in \tilde{\mathcal{D}} \quad \max \frac{\Pr[\mathcal{M}(x_1) = y]}{\Pr[\mathcal{M}(x_2) = y]} \leq e^\epsilon$$

Distinguishability of x_1 and x_2 (sensitive data)
from y (randomized data)

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Privacy

quantified by ϵ

$x_1 \rightarrow \mathcal{M} \rightarrow y$



Provable defense against
data inference attack

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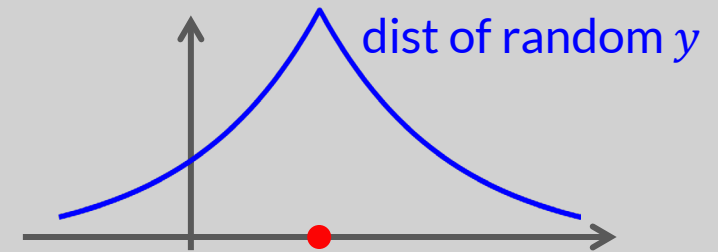


Provable defense against
data inference attack



Data utility

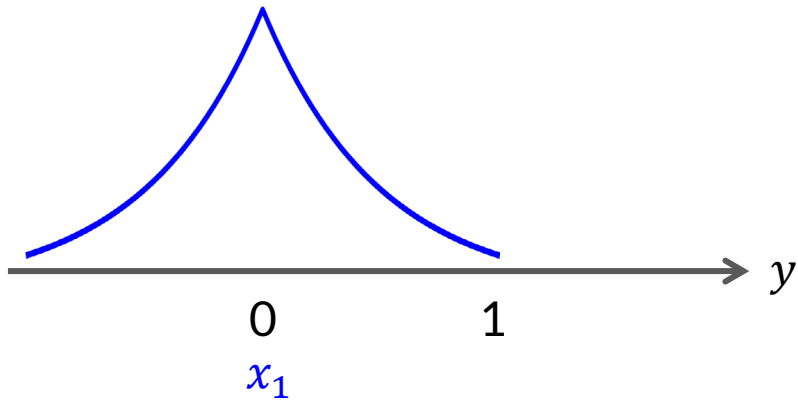
by expected errors



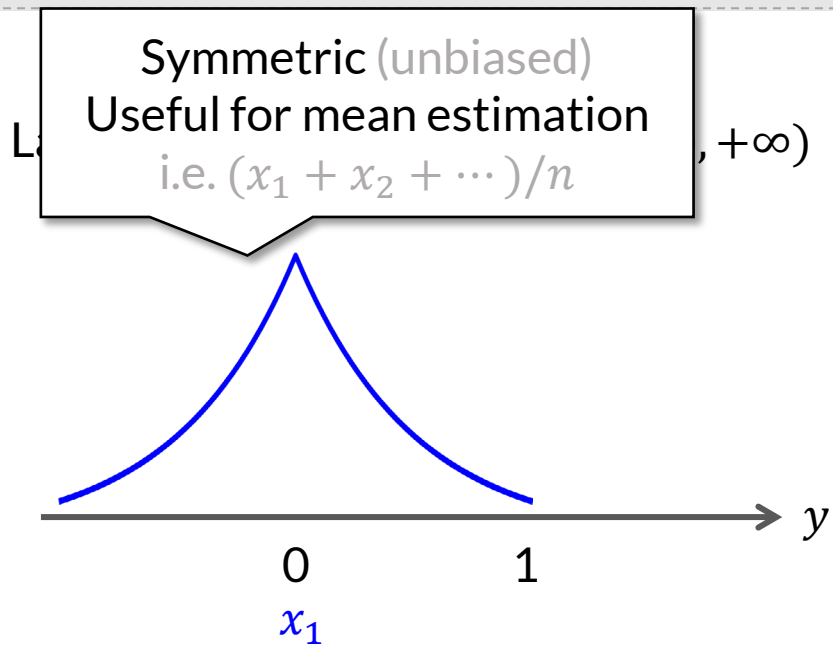
Sensitive $x_1 = 0.5$

LDP Mechanisms for Numerical Domain

Laplace mechanism: $[0,1] \rightarrow (-\infty, +\infty)$

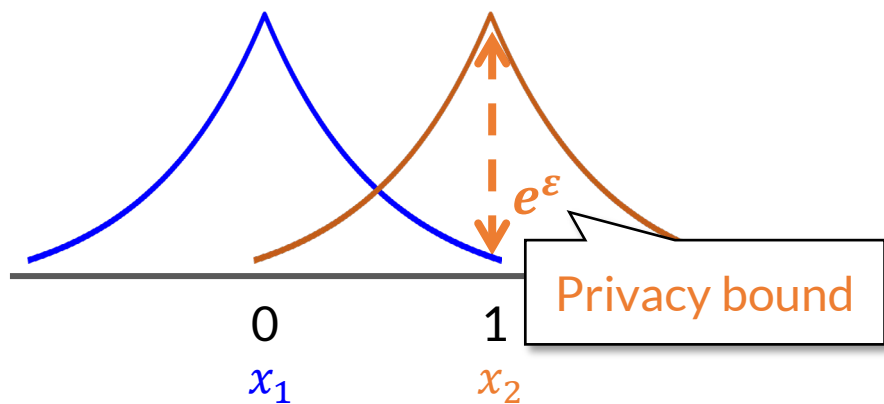


LDP Mechanisms for Numerical Domain



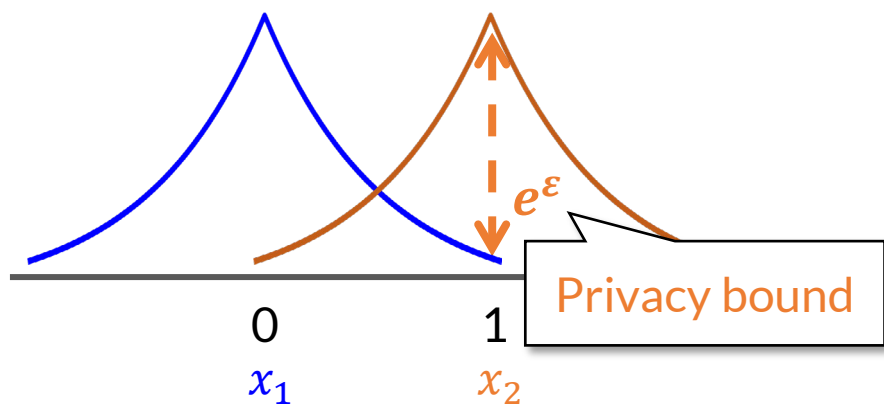
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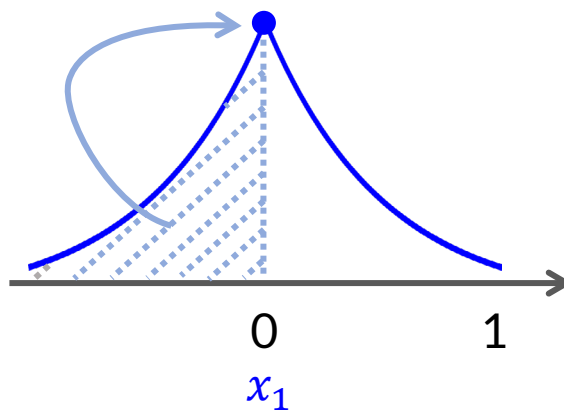


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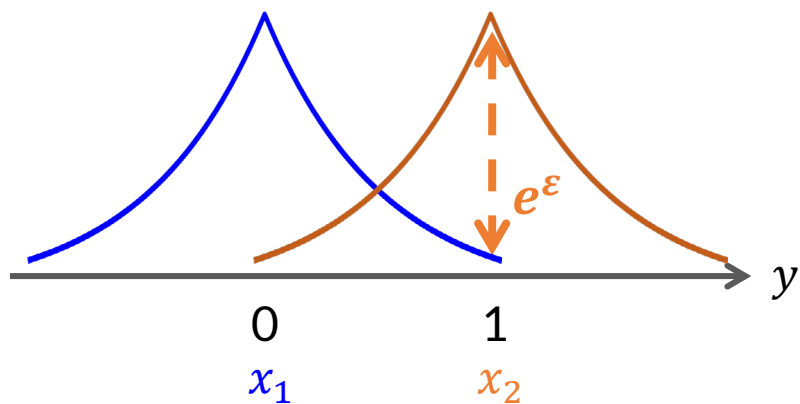


Laplace + **truncation**: $[0,1] \rightarrow [0,1]$

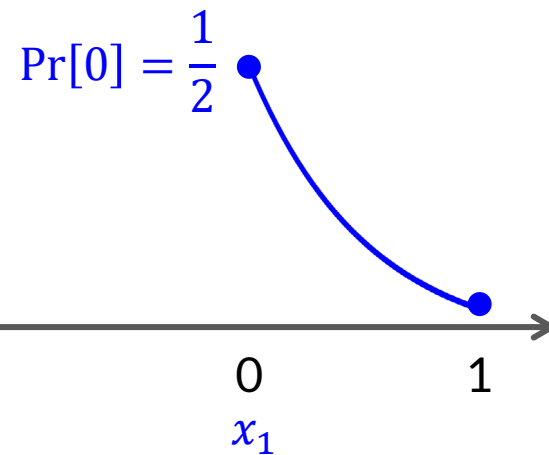


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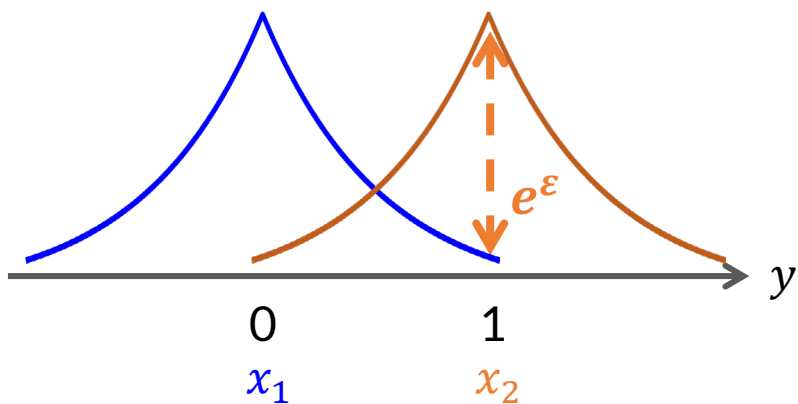


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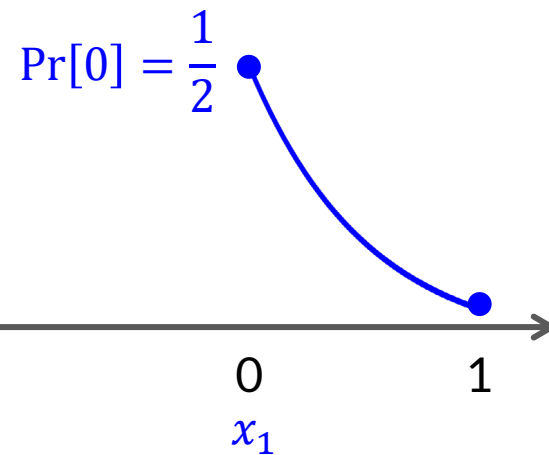


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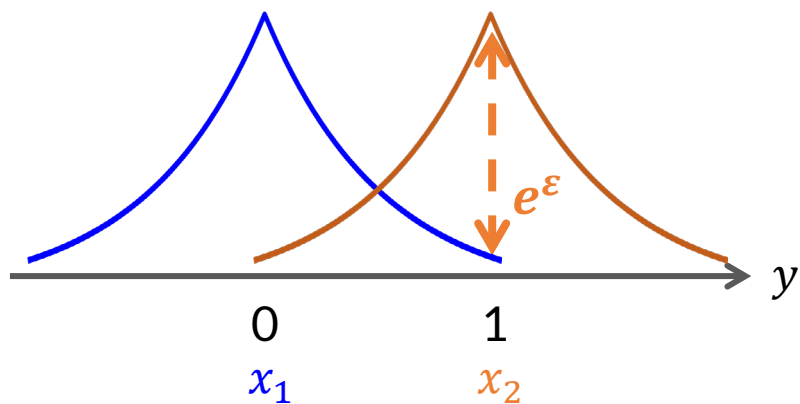
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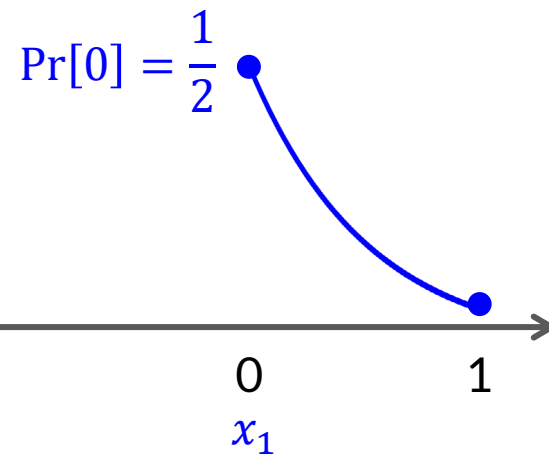
Smaller output
Useful for distribution estimation
i.e. $\text{dist}\{x_1, x_2, \dots\}$

LDP Mechanisms for Numerical Domain

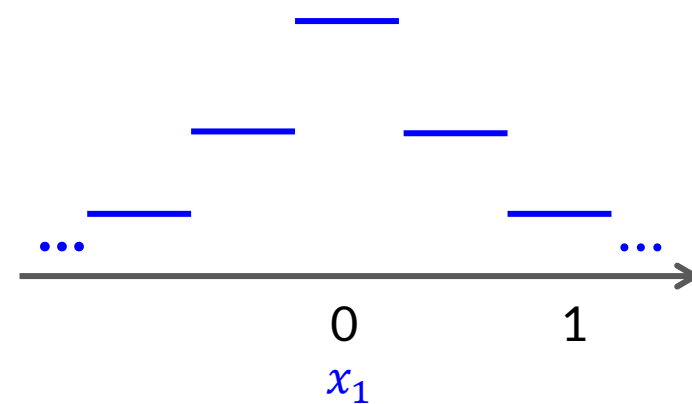
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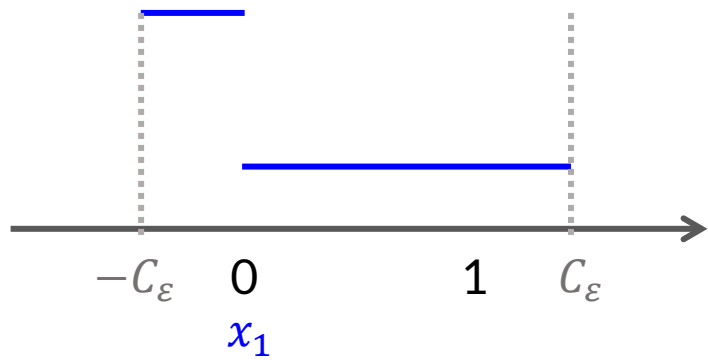
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Staircase: $[0,1] \rightarrow (-\infty, +\infty)$

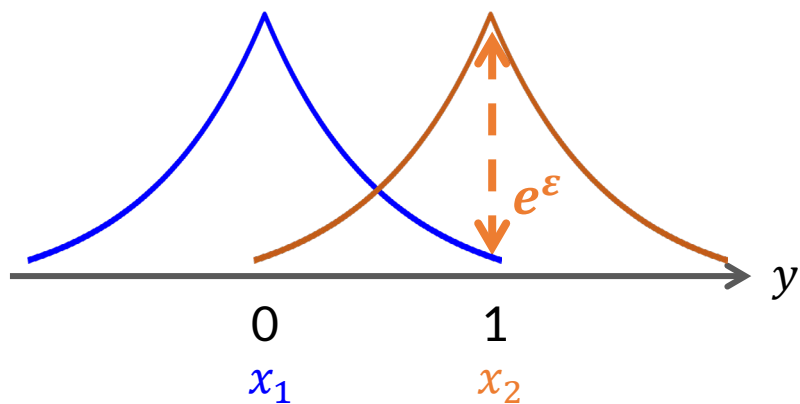


Piecewise mechanism: $[0,1] \rightarrow [-C_\epsilon, C_\epsilon]$

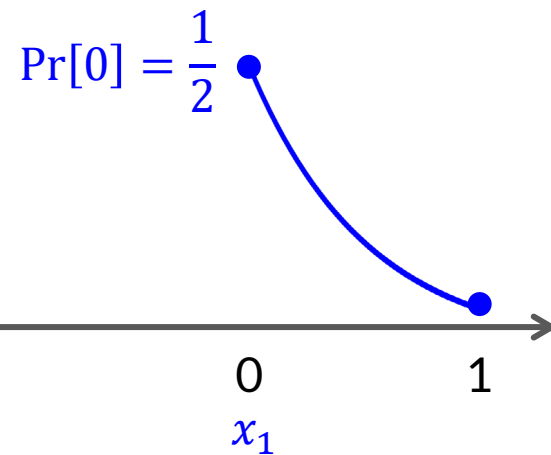


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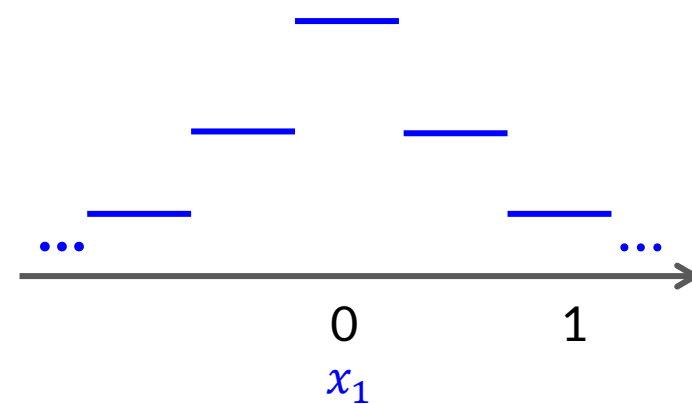
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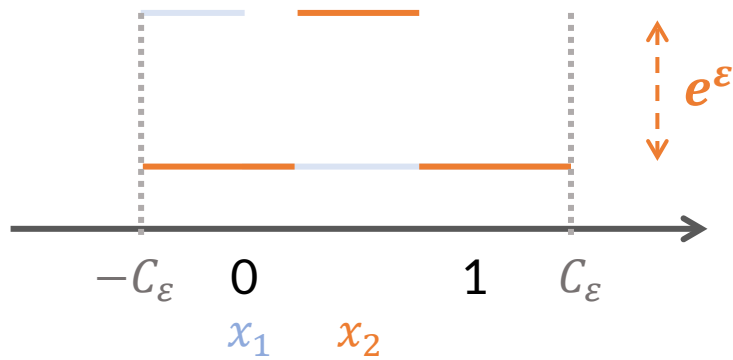
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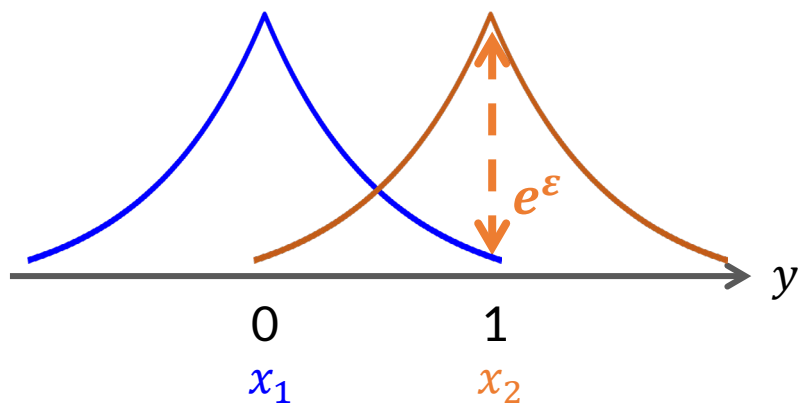


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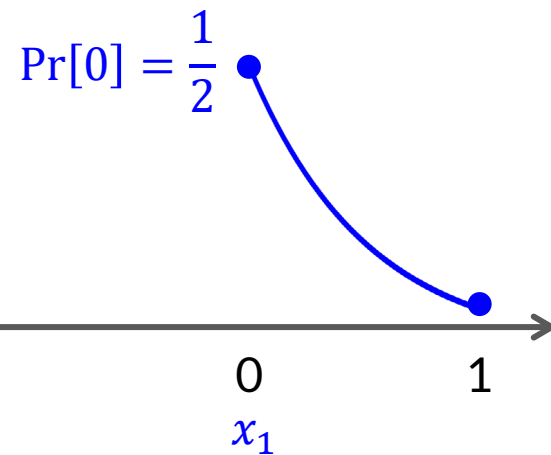


LDP Mechanisms for Numerical Domain

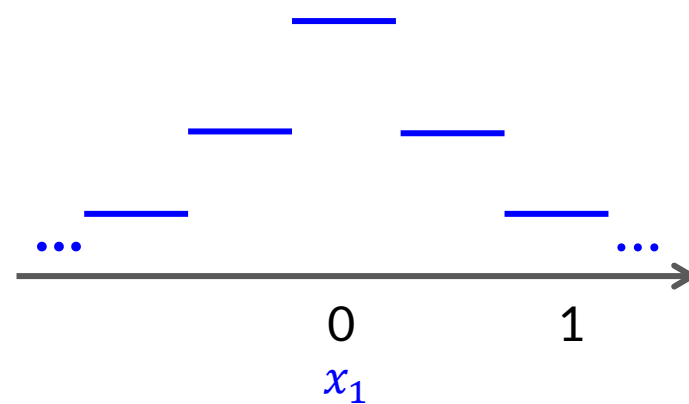
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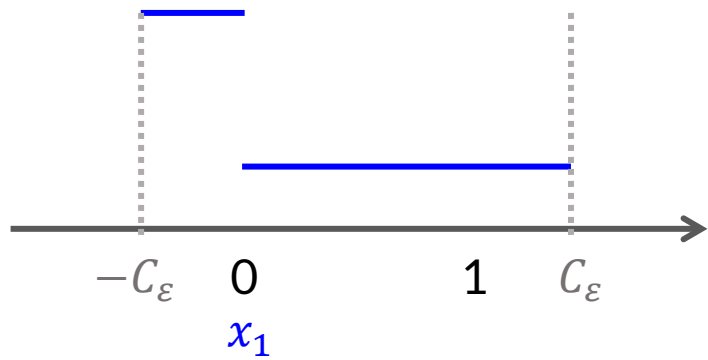
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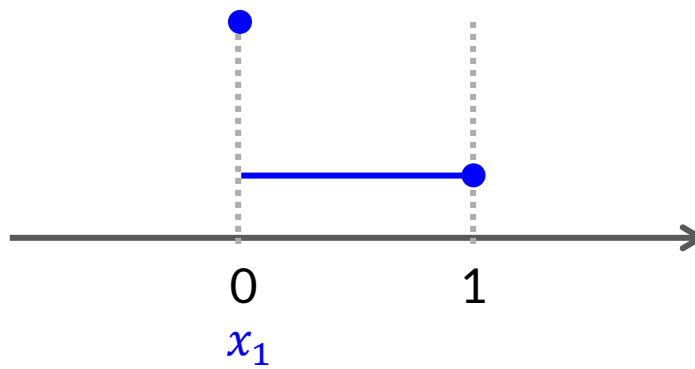
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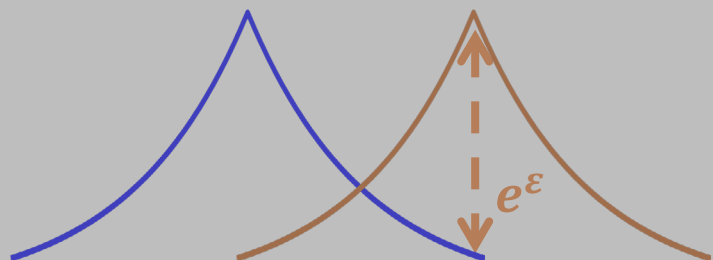
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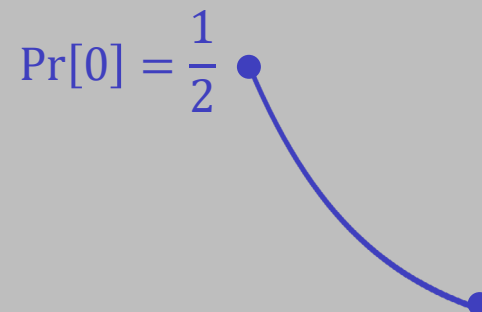
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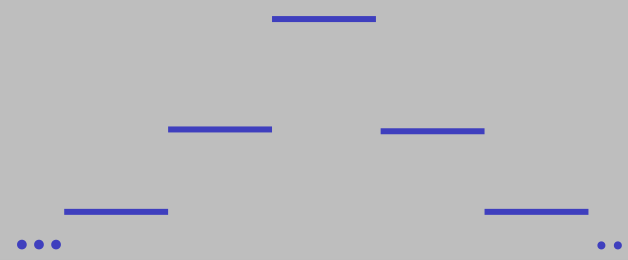
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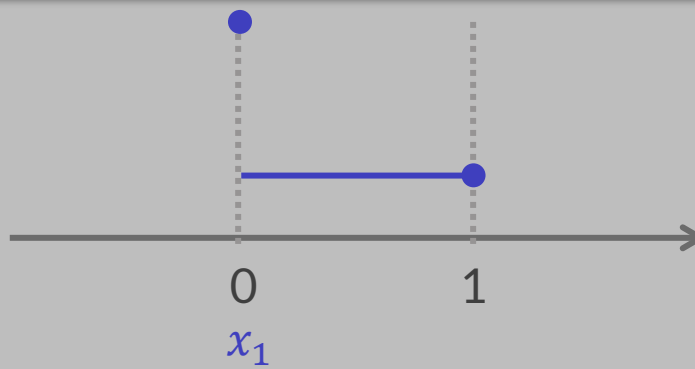
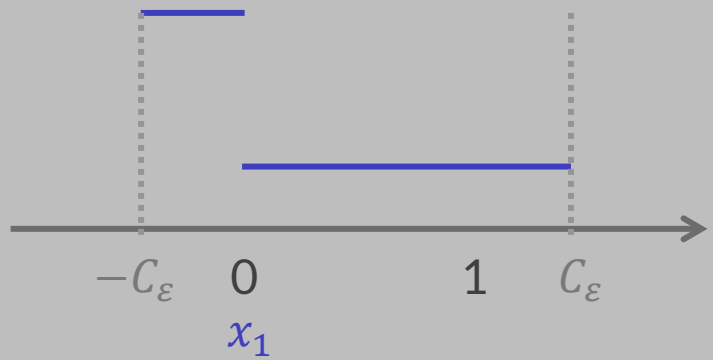


Staircase: $[0,1] \rightarrow (-\infty, +\infty)$



Privacy: LDP with the same ϵ

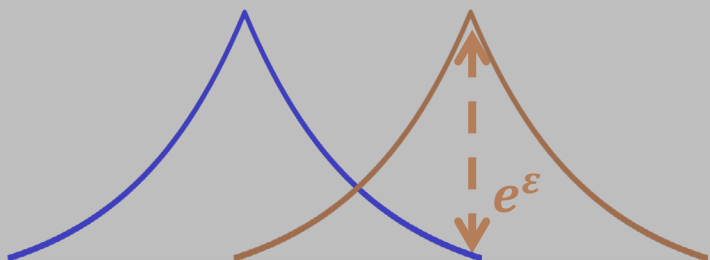
Utility: Different errors



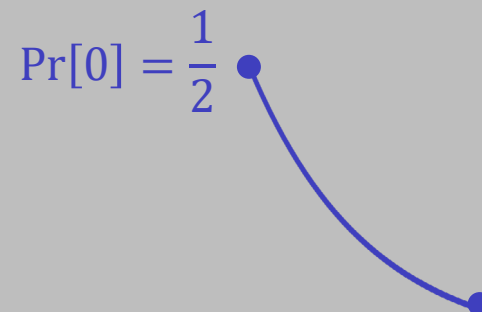
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LDP Mechanisms for Numerical Domain

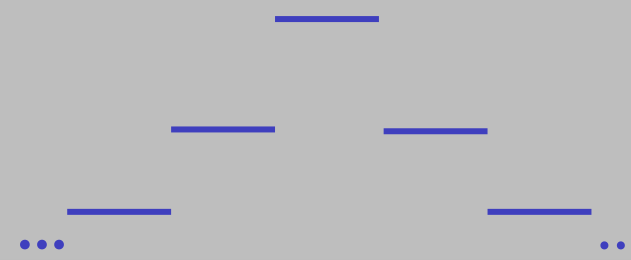
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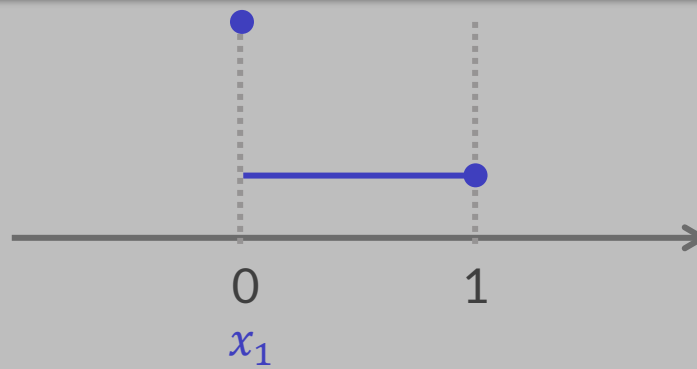
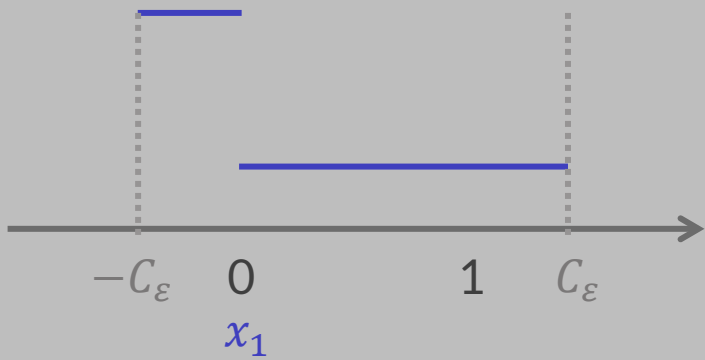
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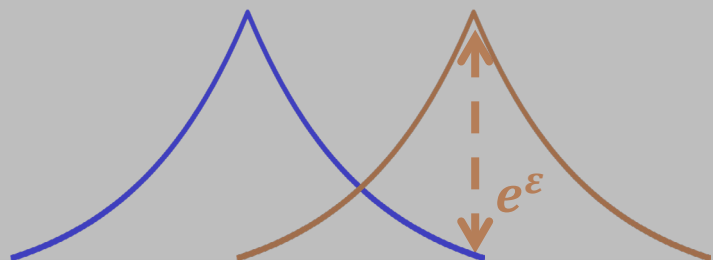
Q: What is the **optimal** LDP mechanism?



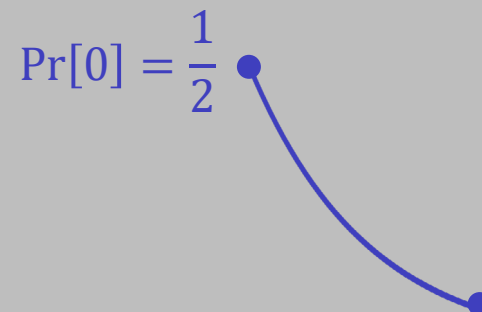
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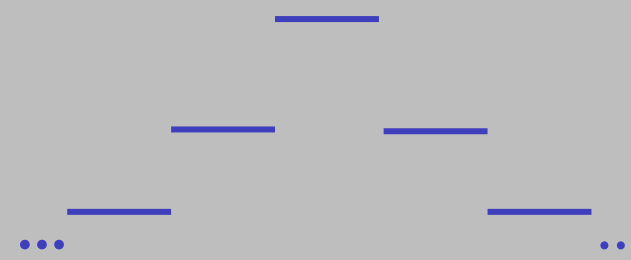
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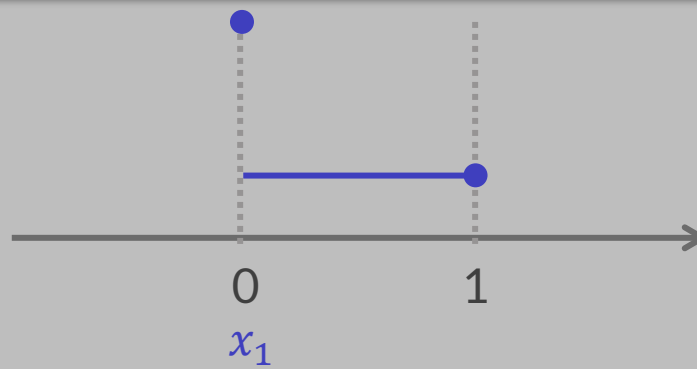
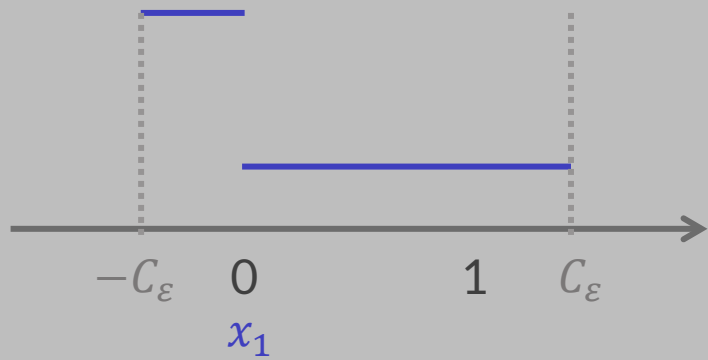
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Utility: Different errors

Q: What is the **optimal piecewise-based** mechanism?

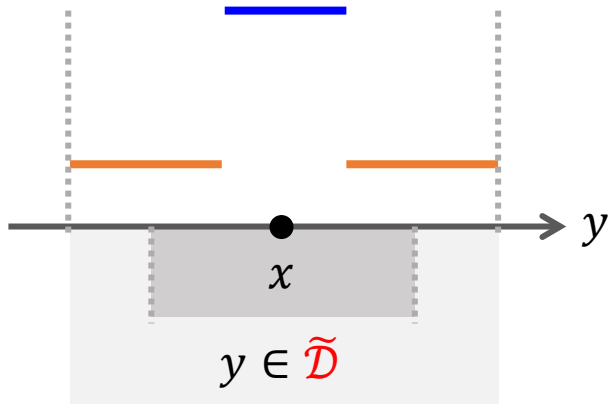


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3-Piecewise Mechanism

- 3-piecewise distributions on **bounded numerical domain** $\mathcal{D} \rightarrow \tilde{\mathcal{D}}$

- given input x , sample output y from a distribution

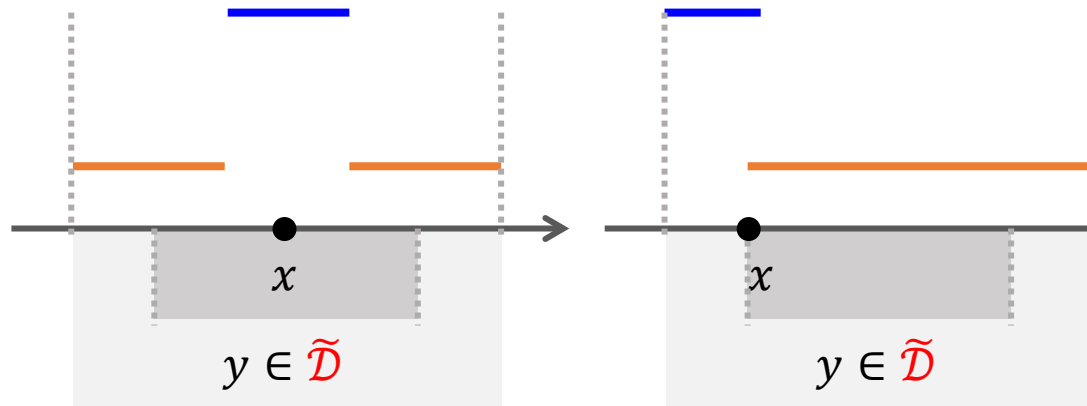


$$pdf[\mathcal{M}(x) = y] = \begin{cases} p_\varepsilon & \text{if } y \in [l_{x,\varepsilon}, r_{x,\varepsilon}] \\ \frac{p_\varepsilon}{\exp(\varepsilon)} & \text{if } y \in \tilde{\mathcal{D}} \setminus [l_{x,\varepsilon}, r_{x,\varepsilon}] \end{cases}$$

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Sampling probability
depends on ϵ

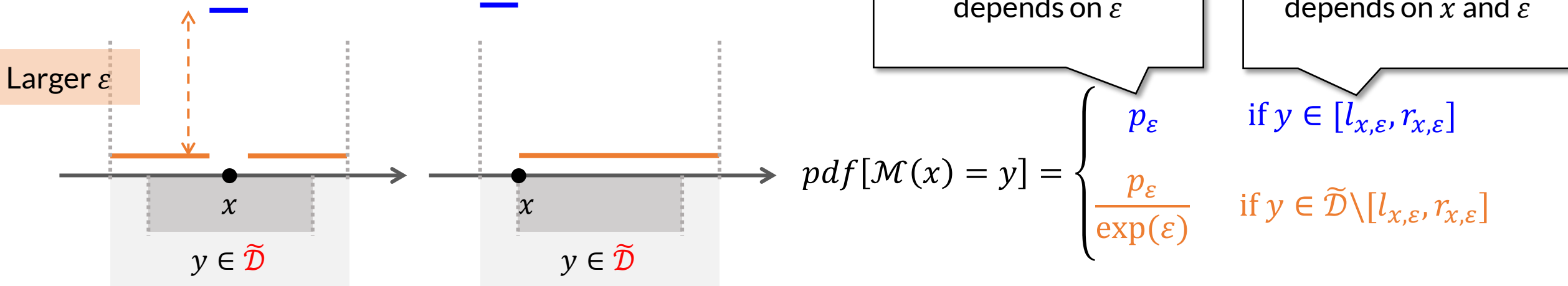
Sampling interval
depends on x and ϵ

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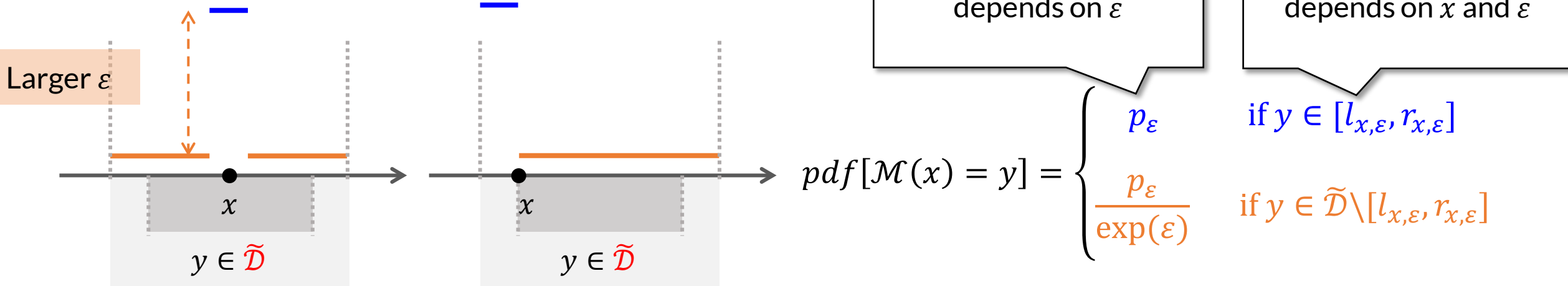


- Instantiations: PM [ICDE'19], SW [SIGMOD'20], PTT [TMC'24] (design different $p_{\epsilon}, l_{x,\epsilon}, r_{x,\epsilon}$)

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- different errors, but **without optimality**

3-Piecewise Mechanism



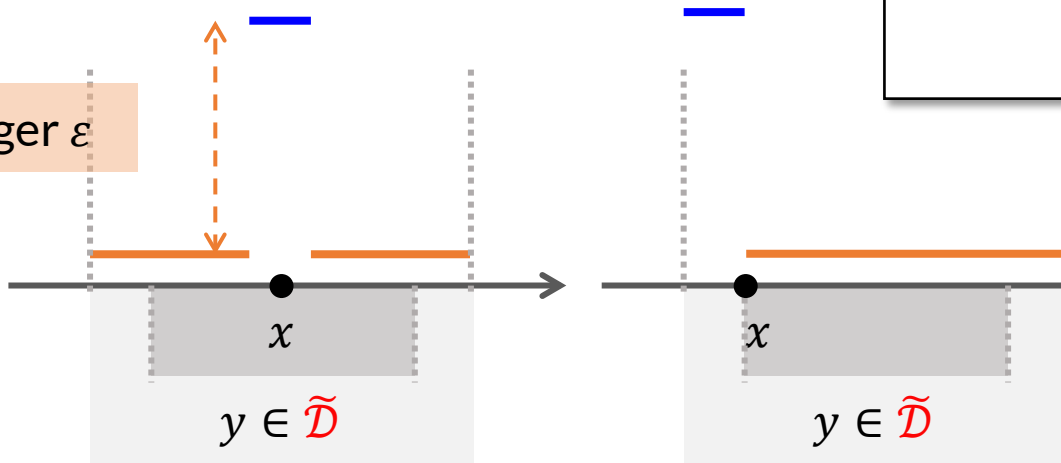
NOT enough to study optimality of piecewise-based mechanism

- 3-piecewise distributions on **bound**

- given input x , sample output y from

- only 3 pieces, two probabilities

Larger ε

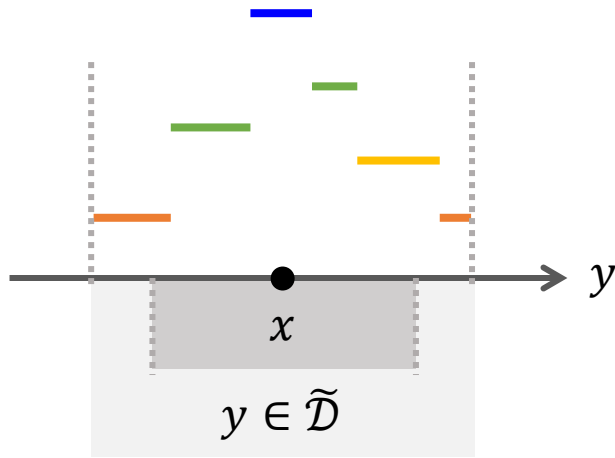


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Generalized Piecewise-based Mechanism

- Most generalized version: m -piecewise distribution

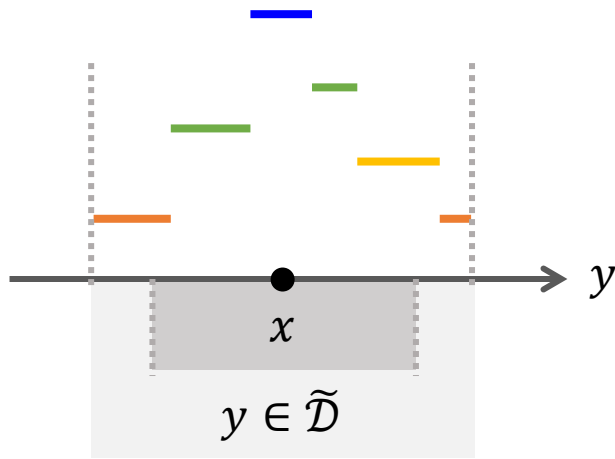


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$$\frac{p_{i,\epsilon}}{p_{j,\epsilon}} \leq e^\epsilon \text{ (LDP constraint)}$$

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- Error (data utility):

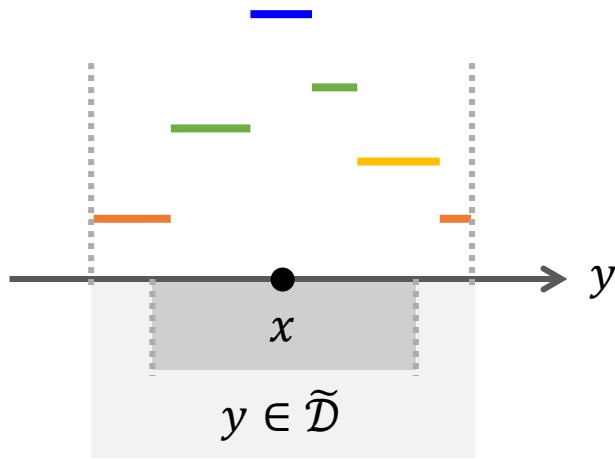
$$\mathcal{L}(y, x)$$



$$\mathcal{L}(y, x) := |y - x|^p$$

Generalized Piecewise-based Mechanism

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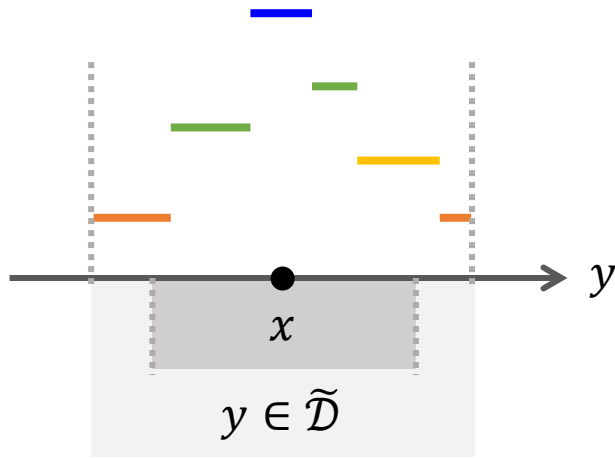
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- Expected error:

$$\int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$

Optimal Piecewise-based Mechanism

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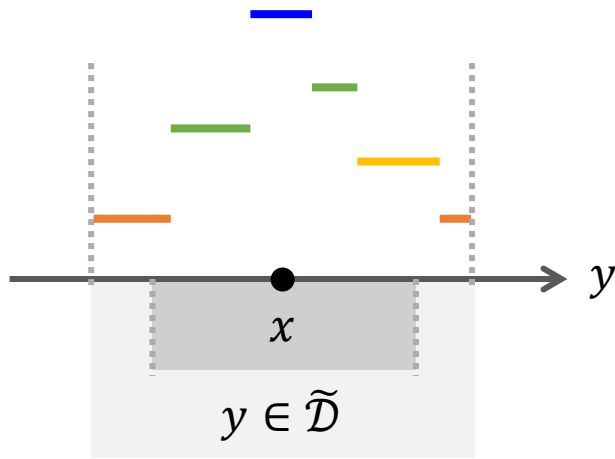
- Expected error:

$$\min_{\mathcal{M}: p_i, l_i, r_i} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$

Find \mathcal{M} to minimize the error at x

Optimal Piecewise-based Mechanism

- Most generalized version: m -piecewise distribution



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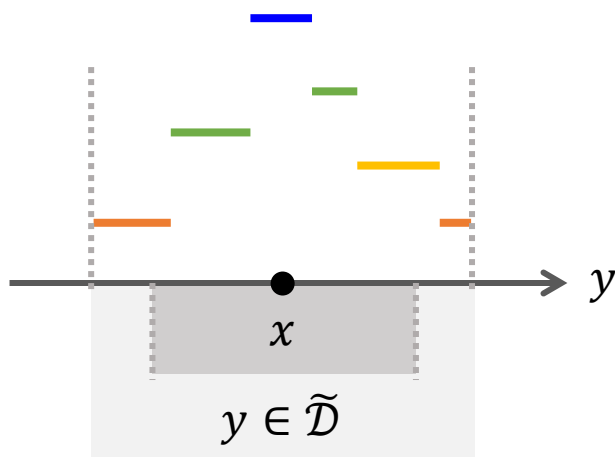
$$\min_{\mathcal{M}: p_i, l_i, r_i} \max_{x \in \mathcal{D}} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$



Find \mathcal{M} to minimize the worst-case error

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Solved \mathcal{M} is
the optimal piecewise-based mechanism

Mathematically \equiv to find the optimal
piecewise distribution under the LDP constraint

$$\min_{\mathcal{M}: p_i, l_i, r_i} \max_{x \in \mathcal{D}} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$

Find \mathcal{M} to minimize the worst-case error

Challenges & Proofs

- Challenges

1. min-max problem & multiple variables
2. optimal results only for a specific m

$$\min_{\mathcal{M}: p_i, l_i, r_i} \max_{x \in \mathcal{D}} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$

2. $i \in [m]$ 1. variables p_i, l_i, r_i

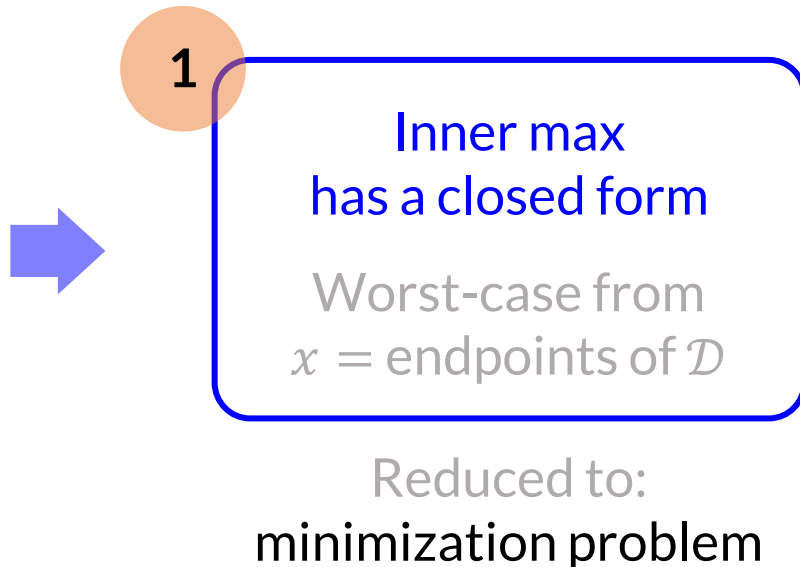
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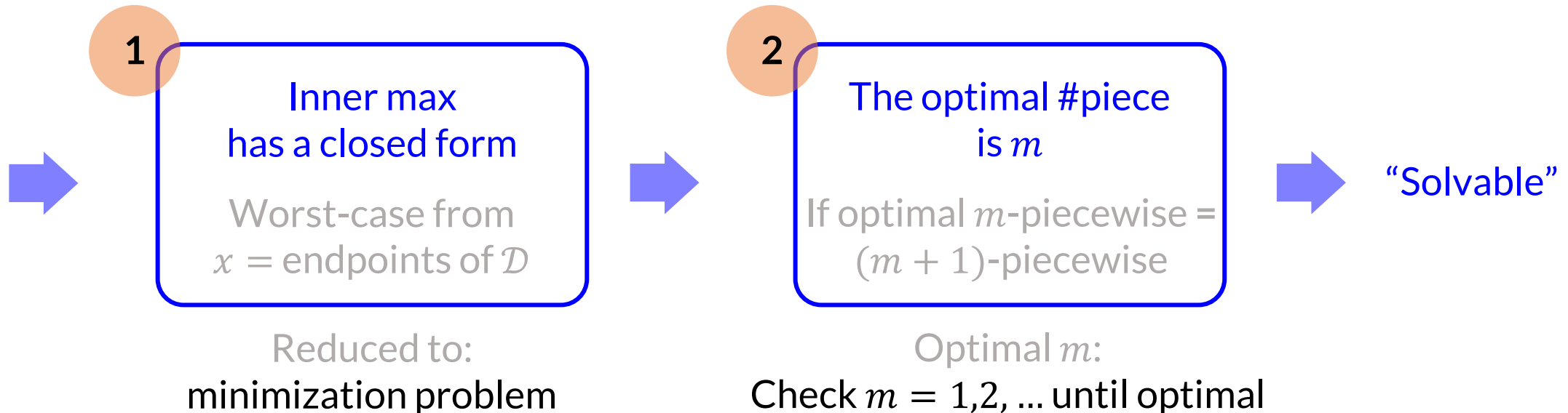
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NOT Manually “Solvable” When $m \geq 4$

- When $m \geq 4$: Too many variables & non-linear

$$\max_{x \in \{a, b\}} \sum_{i=1}^m p_i \int_{l_i}^{r_i} \mathcal{L}(y, x) dy$$

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- Efficiently solved by off-the-shelf solvers, e.g. Gurobi
 - limitation: needs given ε
 - limitation: cannot provide closed-form \mathcal{M} : p_i, l_i, r_i (only optimal values)
 - can be used to analyze optimality

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Monte Carlo testing:
Optimality under 10^4 random ε

Hypothesis. For any domain $\mathcal{D} \rightarrow \mathcal{D}$, under error metrics $\mathcal{L}(y, x) := |y - x|$ and $\mathcal{L}(y, x) := (y - x)^2$, the optimal piecewise-based mechanism falls into 3-piecewise mechanism.

Manually (Analytically) Solvable When $m = 3$

- When $m \geq 4$: Too many variables & non-linear
- Efficiently solved by off-the-shelf solvers, e.g. Gurobi
 - limitation: needs given ε
 - limitation: cannot provide closed-form $\mathcal{M}: p_i, l_i, r_i$
 - can be used to analyze optimality

$$\max_{x \in \{a, b\}} \sum_{i=1}^m p_i \int_{l_i}^{r_i} \mathcal{L}(y, x) dy$$

Monte Carlo testing:
Optimality under 10^4 random ε

Hypothesis. For any domain $\mathcal{D} \rightarrow \mathcal{D}$, under error metrics $\mathcal{L}(y, x) := |y - x|$ and $\mathcal{L}(y, x) := (y - x)^2$, the optimal piecewise-based mechanism falls into **3-piecewise mechanism**.

different from existing instantiations
(**closed-form** \mathcal{M} can be manually solved)

Closed Form Mechanism

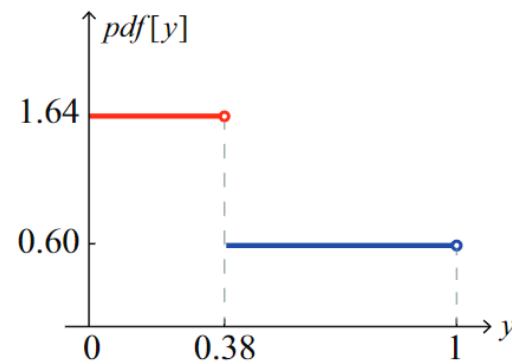
- Optimal $\mathcal{M}: [0,1) \rightarrow [0,1)$ under $\mathcal{L} := |y - x|$

$$pdf[\mathcal{M}(x) = y] = \begin{cases} \exp\left(\frac{\varepsilon}{2}\right) & \text{if } y \in [l_{x,\varepsilon}, r_{x,\varepsilon}) \\ \exp\left(-\frac{\varepsilon}{2}\right) & \text{if } y \in [0,1) \setminus [l_{x,\varepsilon}, r_{x,\varepsilon}) \end{cases}$$

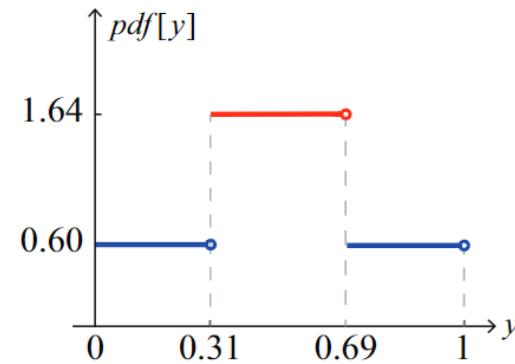
$$[l_{x,\varepsilon}, r_{x,\varepsilon}) = \begin{cases} [0, 2C) & \text{if } x \in [0, C) \\ x + [-C, C) & \text{if } x \in [C, 1 - C) \\ [1 - 2C, 1) & \text{otherwise} \end{cases}$$

$$C = \frac{\exp(\varepsilon/2) - 1}{2(\exp(\varepsilon) - 1)}$$

- When $\varepsilon = 1$:



(a) $x = 0$.

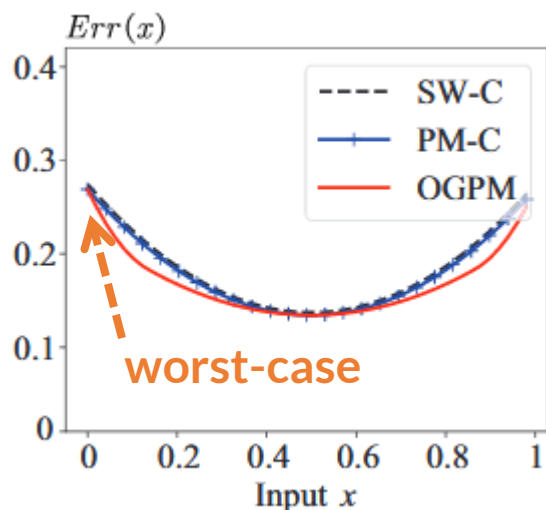


(b) $x = 0.5$.

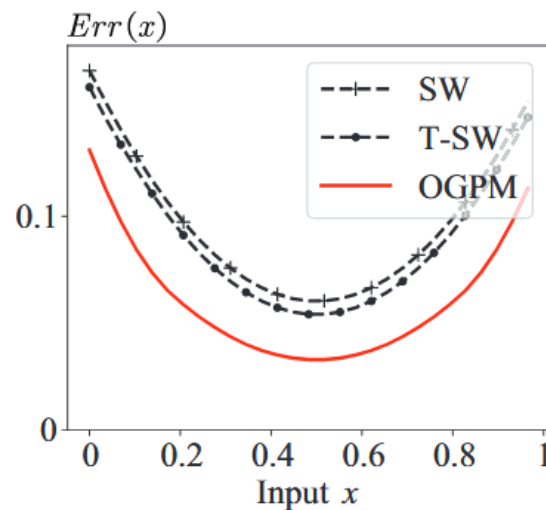
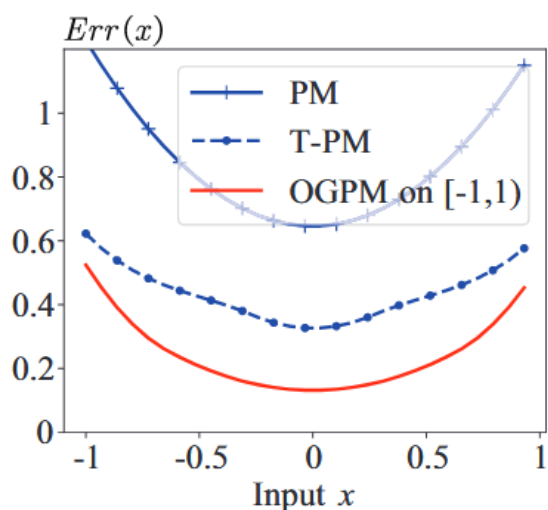
Comparison of Expected Errors

Whole-domain error (i.e. each point in \mathcal{D}) ($\epsilon = 2$)

Compressed PM, SW



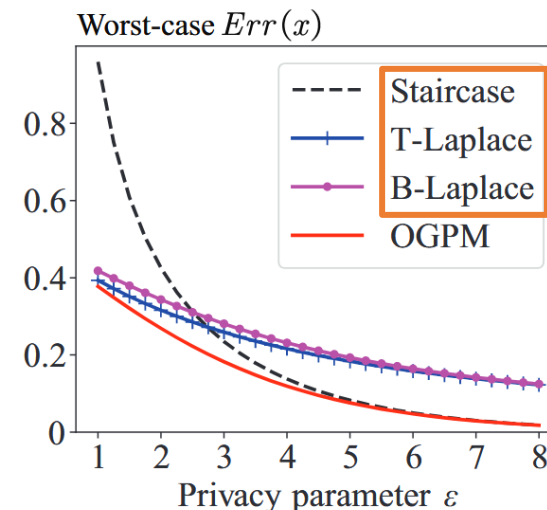
Original and truncated PM, SW



Lowest error

Worst-case error

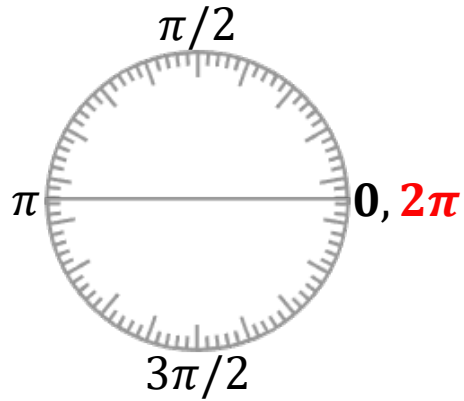
Non-piecewise-based



Lowest error

Circular Domain

- Different meaning of distance, e.g. $\text{distance}(0, 2\pi) = 0$

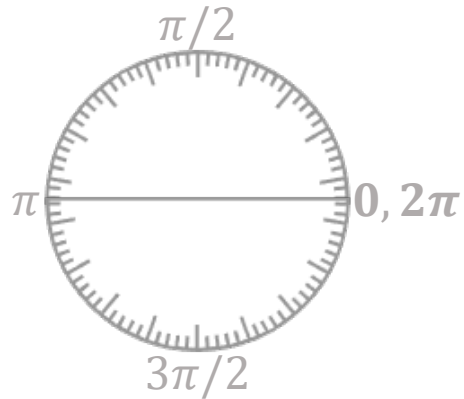


$$\mathcal{L} \rightarrow \mathcal{L}_{\text{mod}}$$

$$\mathcal{L}_{\text{mod}}(y, x) := \min(\mathcal{L}(y, x), \mathcal{L}(y, 2\pi - x))$$

Circular Domain

- Different meaning of distance, e.g. $\text{distance}(0, 2\pi) = 0$



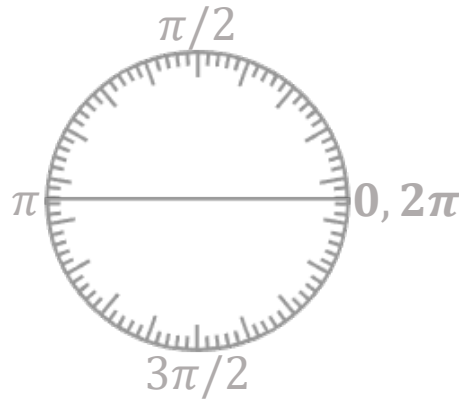
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$$\Rightarrow \min_{\mathcal{M}: p_i, l_i, r_i} \max_{x \in [0, 2\pi]} \int_{\tilde{\mathcal{D}}} \mathcal{L}_{\text{mod}}(y, x) \cdot \text{pdf}[\mathcal{M}(x) = y] dy$$

Circular Domain

- Different meaning of distance, e.g. $\text{distance}(0, 2\pi) = 0$

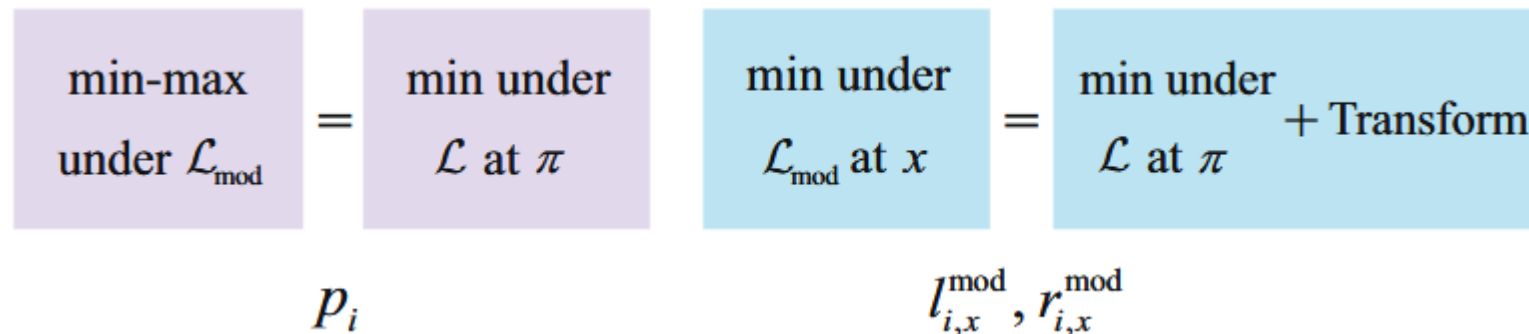


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- Linking** to problems in the classical domain



Closed Form Mechanism

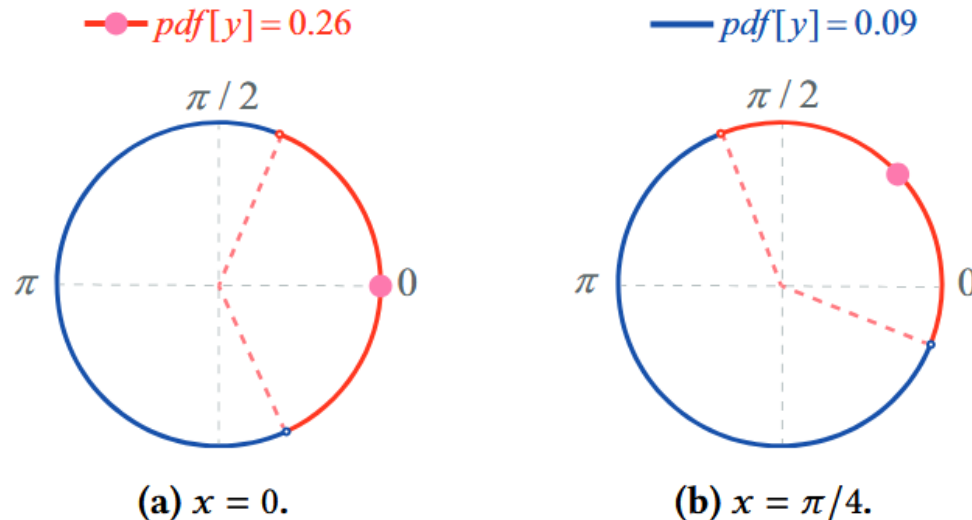
- Optimal $\mathcal{M}: [0, 2\pi) \rightarrow [0, 2\pi)$ under \mathcal{L}_{mod}

$$pdf[\mathcal{M}(x) = y] = \begin{cases} \frac{1}{2\pi} \exp\left(\frac{\varepsilon}{2}\right) & \text{if } y \in [l_{x,\varepsilon}^{\text{mod}}, r_{x,\varepsilon}^{\text{mod}}) \\ \frac{1}{2\pi} \exp\left(-\frac{\varepsilon}{2}\right) & \text{if } y \in [0, 2\pi) \setminus [l_{x,\varepsilon}^{\text{mod}}, r_{x,\varepsilon}^{\text{mod}}) \end{cases}$$

$$[l_{x,\varepsilon}^{\text{mod}}, r_{x,\varepsilon}^{\text{mod}}) = [x - C, x + C) \bmod 2\pi$$

$$C = \pi \frac{\exp(\varepsilon/2) - 1}{\exp(\varepsilon) - 1}$$

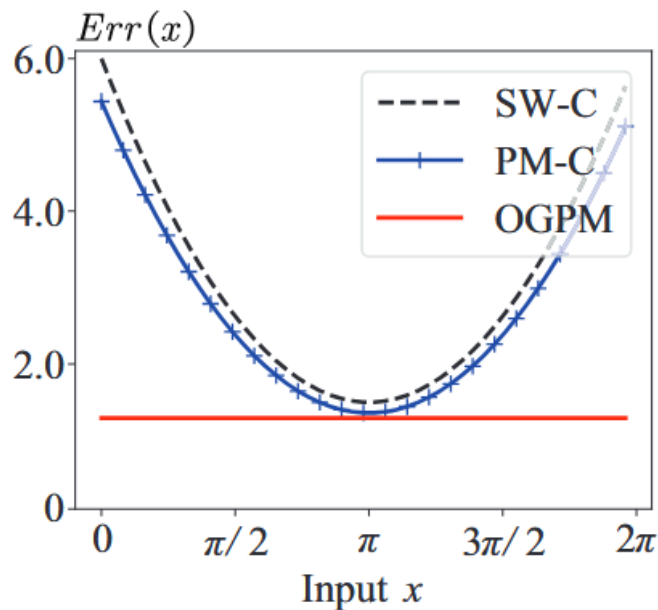
- When $\varepsilon = 1$:



Comparison of Expected Errors

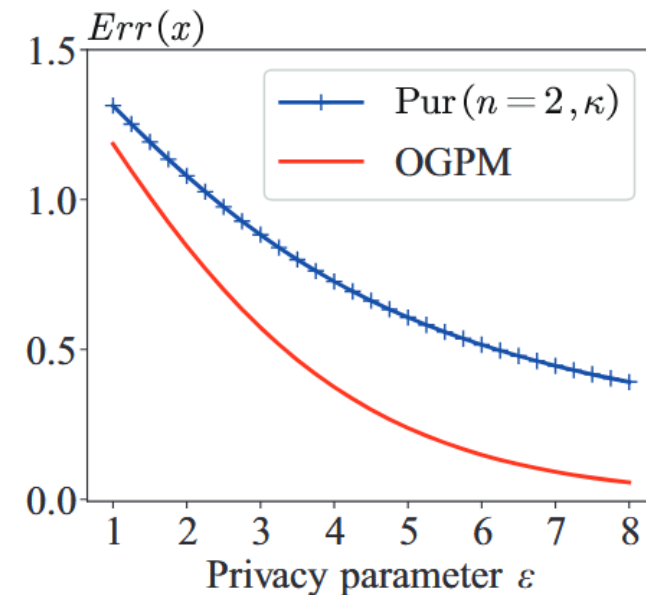
Whole-domain error ($\varepsilon = 2$)

PM-C, SW-C on the **flatten** domain



Worst-case error

Purkayastha mechanism [CCS'21]*

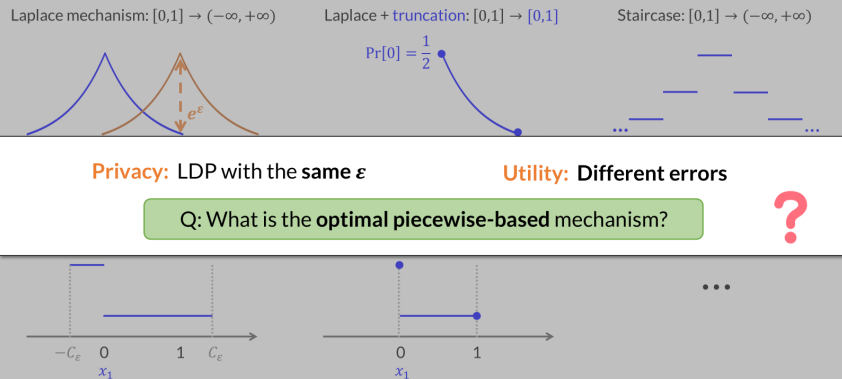


Lowest error

* Differential Privacy for Directional Data, CCS'21

Optimal Piecewise-based Mechanism for Collecting Bounded Numerical Data under LDP

LDP Mechanisms for Numerical Domain



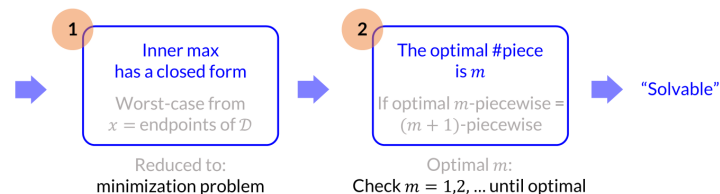
Challenges & Proofs

Challenges

1. min-max problem & multiple variables
2. optimal results only for a specific m

$$\min_{\mathcal{M}: p_i, l_i, r_i} \max_{x \in \mathcal{D}} \int_{\mathcal{D}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$

2. $i \in [m]$ 1. variables p_i, l_i, r_i



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Optimal Piecewise-based Mechanism under LDP

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3-Piecewise Mechanism

- 3-piecewise distributions on bounded domain
 - only 3 pieces, two probabilities
 - piecewise distribution can have more pieces and probabilities
- NOT enough to study optimality of piecewise-based mechanism
- Larger ϵ
- given input x , sample output y from
- $pdf[\mathcal{M}(x) = y] = \begin{cases} p_\epsilon & \text{if } y \in [l_{x,\epsilon}, r_{x,\epsilon}] \\ \frac{p_\epsilon}{\exp(\epsilon)} & \text{if } y \in \mathcal{D} \setminus [l_{x,\epsilon}, r_{x,\epsilon}] \end{cases}$
- Instantiations: PM [ICDE'19], SW [SIGMOD'20], PTT [TMC'24] (design different $p_\epsilon, l_{x,\epsilon}, r_{x,\epsilon}$)
 - different errors, but **without optimality**

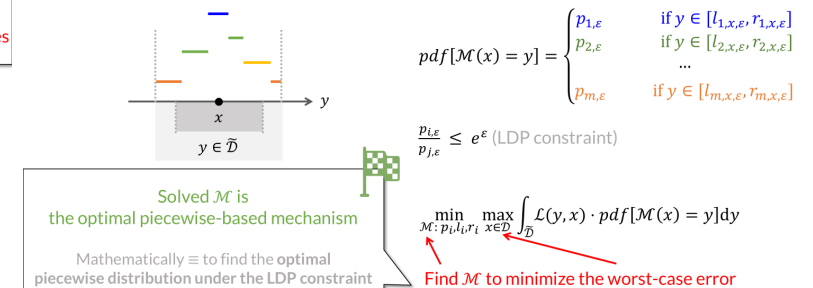
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Optimal Piecewise-based Mechanism under LDP

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Optimal Piecewise-based Mechanism

- Most generalized version: m -piecewise distribution



Ye Zheng

Optimal Piecewise-based Mechanism under LDP

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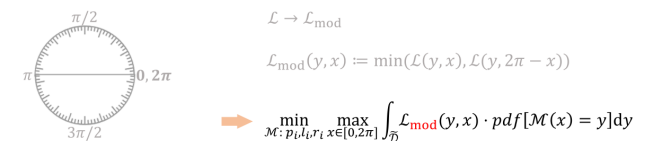
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Optimal Piecewise-based Mechanism under LDP

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Circular Domain

- Different meaning of distance, e.g. distance(0, 2π) = 0



- Linking to problems in the classical domain

$$\min_{\text{under } \mathcal{L}_{\text{mod}}} = \min_{\text{under } \mathcal{L} \text{ at } \pi} \quad \min_{\text{under } \mathcal{L}_{\text{mod}} \text{ at } x} = \min_{\text{under } \mathcal{L} \text{ at } \pi} + \text{Transform}$$

p_i $l_{i,x}^{\text{mod}}, r_{i,x}^{\text{mod}}$

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Optimal Piecewise-based Mechanism under LDP

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Thank you!



Optimality of LDP Mechanisms

- Optimal error (utility) under privacy level ε
 - many mechanisms are optimal in **order-of-magnitude**, e.g. $\Omega(\frac{1}{\sqrt{n}})$ for the counting query*
 - the staircase mechanism is optimal for **domain** $[0,1] \rightarrow (-\infty, +\infty)^\dagger$
 - the geometric mechanism is universally optimal if any **post-processing** is allowed, e.g. truncation^{††}

* The Complexity of Differential Privacy, book section of “Tutorials on the Foundations of Cryptography”, 2017

† The Staircase Mechanism in Differential Privacy, journal version of ISIT’14

†† Universally Utility-maximizing Privacy Mechanisms, STOC’09

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 - the geometric mechanism is universally optimal if any **post-processing** is allowed, e.g. truncation^{††}
- Specify the utility model** (conditions for optimality)

1

Error metric

$Err(\text{truth}, \text{rand})$

Err or $\Omega(Err)$

2

Data domain &
type of mechanisms

Discrete / cont. $\mathcal{D} \rightarrow \tilde{\mathcal{D}}$

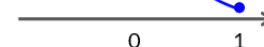
Laplace-shape / piecewise

3

Post-processing

Laplace + truncation: $[0,1] \rightarrow [0,1]$

$\Pr[0] = \frac{1}{2}$



Proof Intuitions

- Worst-case error is achieved at endpoints

$$\max_{x \in \mathcal{D}} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy = \max_{x \in \mathcal{D}} \sum_{i=1}^m p_i \int_{l_i}^{r_i} \mathcal{L}(y, x) dy \quad (m\text{-piecewise distribution})$$

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convex function w.r.t x

Proof Intuitions

- Worst-case error is achieved at endpoints

$$\begin{aligned} \max_{x \in \mathcal{D}} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy &= \max_{x \in \mathcal{D}} \sum_{i=1}^m p_i \int_{l_i}^{r_i} \mathcal{L}(y, x) dy && (m\text{-piecewise distribution}) \\ &= \max_{x \in \{a, b\}} \sum_{i=1}^m p_i \int_{l_i}^{r_i} \mathcal{L}(y, x) dy && (\text{maximum principle}) \end{aligned}$$

Proof Intuitions

- Worst-case error is achieved at endpoints

$$\max_{x \in \mathcal{D}} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x)] = \overbrace{\quad}^m \quad \text{c}r_i$$

After merging redundant pieces

- Optimal #piece is m if optimal m -piecewise = $(m+1)$ -piecewise

if: $\min_{e_1, e_2, e_3} e_1 + e_2 + e_3 = \min_{e_1, e_2, e_3, e_4} e_1 + e_2 + e_3 + e_4$

Error from an arbitrary piece
(≥ 0 variable)

i.e. the error can't be lowered by arbitrary ≥ 0 variable

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Error from an arbitrary piece
(≥ 0 variable)

i.e. the error can't be lowered by arbitrary ≥ 0 variable

then: $= \min_{e_1, e_2, e_3, e_4, e_5} e_1 + e_2 + e_3 + e_4 + e_5$

otherwise, $e_4 \leftarrow e_4 + e_5$ can further lower the error